

# **KONGUNADU ARTS AND SCIENCE COLLEGE**

**(AUTONOMOUS)**

**COIMBATORE – 641 029**



## **DEPARTMENT OF COMPUTER TECHNOLOGY**

### **COURSE PROGRAMME OUTCOMES (PO's)**

**For the students admitted in the Academic Year 2022-2023**

**UCT 2**  
**PROGRAMME OUTCOMES (PO)**

- PO1** Enhance the skills and new computing technologies through practical and theoretical knowledge of computer science and software engineering.
- PO2** Pursue higher education or practice as computing professionals to earn a living and to contribute to the economic development of the region, state and nation.
- PO3** Apply the knowledge in Computer Science required to work as a team as well as to lead a team.
- PO4** Ability to analyze a problem, identify and define the computing requirements appropriate to its solution.
- PO5** Apply basic terminologies and principles in problem solving scenarios through various hands on experiences.
- PO6** Work as Hardware Designers with the knowledge of Networking Concepts.
- PO7** Ability to apply mathematical foundations, algorithmic principles and computer science theory in the modeling and design of computer-based systems.
- PO8** Analyze the impact of computing on individuals, organizations, and society, including ethical, legal, security, and global policy issues.